



NATASHA REDMOND

Animator and Director

+44 (0) 7561 465525
NRedmond94@gmail.com
redink-animations.com

INTRODUCTION

Professional animator with 6+ years of experience in video games and a rich understanding of the variety of production pipelines and animation styles.

PROFESSIONAL EXPERIENCE

- Abstraction Games**

Freelance Remote: Animator – Valkenswaard, Netherlands

 - Collaborated with designers to create Proof of Concept animations for Souls-like Boss
 - Communicated with client studio to develop animation direction and pipeline

OCT 2024 - DEC 2024
- ProductionCrate**

Freelance Remote: Animator – San Diego, CA, USA

 - Animated various Raven animations for asset library

APR 2024 - JUN 2024
- Plarium**

Permanent Remote: Animator – Herzliya, Israel

 - Rigged and animated Nova: Legends characters in 3DS Max
 - Implemented, tested, and debugged GUI and Core models and animations in Unity
 - Animated characters and objects for in-game cinematic using Max and Unity sequencer

JUN 2023 - FEB 2024
- nDreams Elevation**

Remote: Senior Animator – Farnborough, UK

 - Collaborated with peers to set up animation pipelines for Virtual Reality project

JAN 2023 - MAR 2023
- Splash Damage**

Permanent: Animator – London, UK

 - Managed pre-visualization and camera work in Premiere, After Effects, and Unreal
 - Developed concept and documentation for player interactions
 - Polished, animated, and implemented ingame animations in UE4

MAR 2021 - NOV 2022
- Ten Square Games**

Freelance Remote: Mocap Animator – Poland

 - Developed animation pipeline using purchased mocap data and Autodesk Maya
 - Set up and polished four motion capture animations ready for in engine implementation

FEB 2021
- Natural Motion**

Permanent: 3D Animator – London, UK

 - Organized animation and character development for “Star Wars: Hunters”
 - Participated in game development and communicated with various departments

OCT 2019 - OCT 2020
- Bossa Studios**

Fixed-Term Contract: Animator – London, UK

 - Collaborated with a small team to create unique in-game and menu animations for “Hogwash”
 - Assisted in various other tasks around the studio that included modeling, rigging, and lighting

MAY 2019 - SEP 2019
- Frontier Developments**

Permanent: Full Animator – Cambridge, UK

 - Animated biped and quadruped characters for “Planet Zoo”
 - Compiled animal references for and gave animation feedback to outsourcing team

OCT 2018 - APR 2019
- Doodle Productions**

Fixed-Term Contract: Junior 3D Animator – London, UK

 - Blocked and animated characters and objects for CBeebies TV show, “Messy Goes to Okido”
 - Averaged 7-8 seconds of animation a day, met deadlines, and implemented feedback when given

AUG 2017 - APR 2018



NATASHA REDMOND

Animator and Director

+44 (0) 7561 465525
NRedmond94@gmail.com
redink-animations.com

SOFTWARE

MAYA • PHOTOSHOP • TOONBOOM HARMONY • 3DS MAX • MOTION BUILDER • PREMIER PRO
STORYBOARD PRO • BLADE • AFTER EFFECTS • ILLUSTRATOR • UNITY • UNREAL ENGINE 4 & 5

EDUCATION

Savannah College of Art and Design

Bachelor of Fine Arts in Animation – Savannah, GA, USA & Hong Kong, China

SEP 2013 - JUN 2017

DIRECTORIAL EXPERIENCE

“(w)hole”

Director, Animator, Storyboard Artist, Character Designer

- Collaborated with Composer to create emotional 2D animated piece
- Premiered at the *London Rolling Film Festival* in September 2024

MAY 2021- DEC 2023

“this seen makes no cents”

Director, Animator, Script Writer, Character Designer

- Created a short 2D animated film in spare time between jobs
- WINNER “Animation Under 30” *CinemiCinema* 2021

JUN 2018- FEB 2020

Senior Film: “Saving Green”

Director, Animator, Storyboard Artist, Editor, Layout Artist, Character Designer – SCAD

- Managed a team of 50 individuals over the course of 18 months
- Premiered at the *Crystal Palace International Film Festival* in London 2019

AUG 2015 - MAY 2017

SOCIAL MEDIA

Website: www.redink-animations.com

Instagram: @redinkanimations

LinkedIn: <https://www.linkedin.com/in/natasharedmond/>

Vimeo: <https://vimeo.com/user36924784>

Youtube: <https://www.youtube.com/@NTRanimations>

REFERENCES

Available upon request